

On Resource Consumption of Distributed Machine Learning in Network Security

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- Machine Learning (ML) is expected to be at the core of 6G network security.
- The resource consumption of ML processes can be exhaustive, leading to compromises and security lapses.
- A comparative analysis of resource consumption for ML in network (6G) security is necessary.

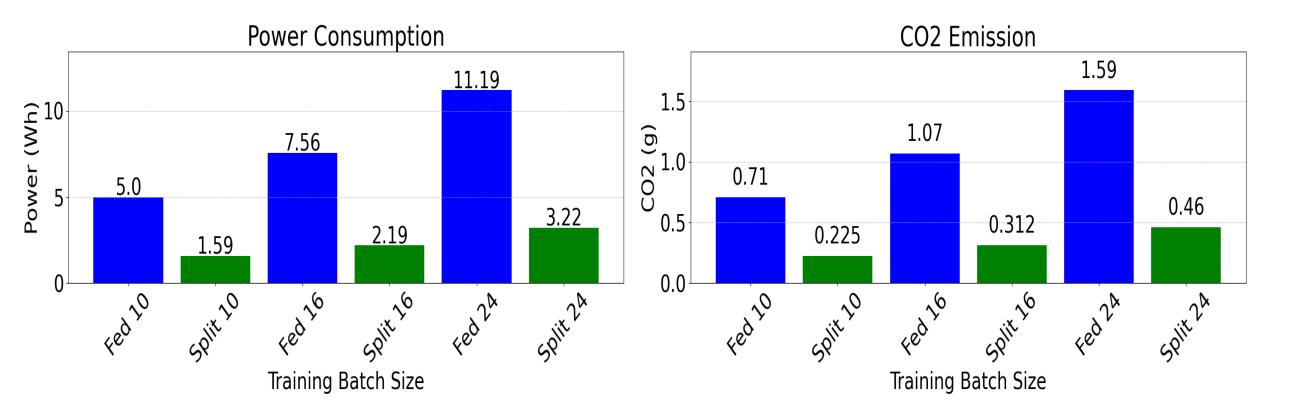
Problem Statement

- Communication network transmission has limited resources like power, computation and bandwidth.
- Device specific resource constraints exist.
- Different security functions have different implementation methods and resource costs.
- Using ML for security functions consumes resources for both ML and security operations.
- Investigating resource consumption of ML techniques used for network security is necessary.
- This study examines resource consumption of Federated Learning (FL) vs. Split Learning (SL) for network DDoS

Resource Consumption Analysis

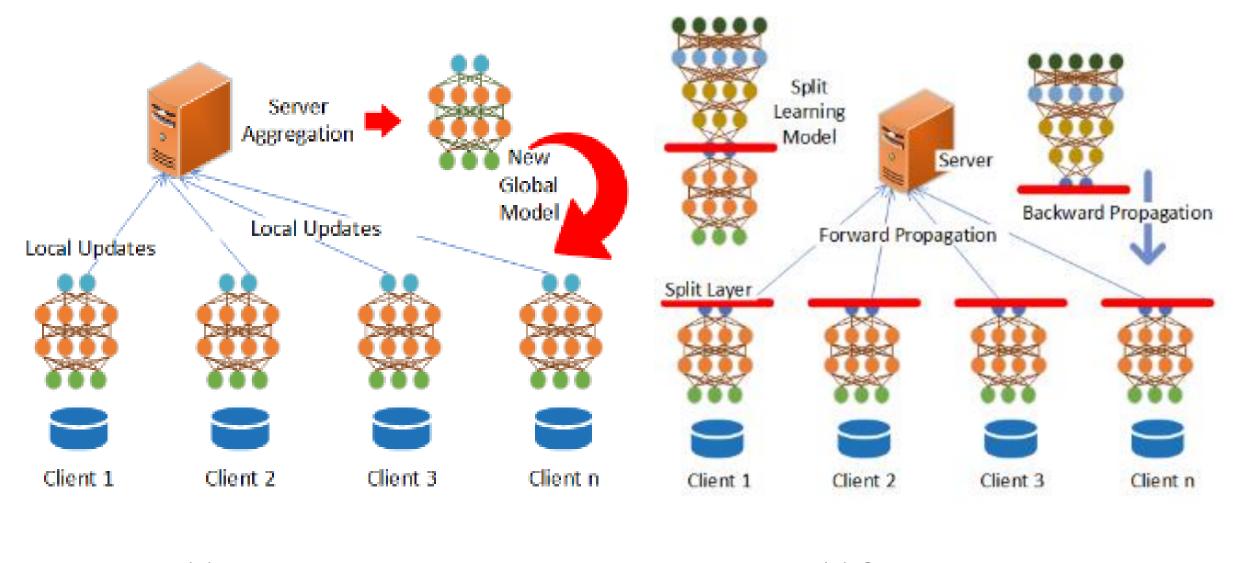
| Models | Avg. CPU (%) | Peak Memory (MB) | Power (Wh) | Time (Min) | CO2 (g) |
|----------|--------------|---------------------|---------------|------------|---------|
| Fed 10 | 8.10 | 1974.59 | 5.00 | 19.29 | 0.71 |
| Split 10 | 8.52 | 5997.20 | 1.59 | 5.73 | 0.23 |
| Fed 16 | 7.78 | 2000.15 | 7.56 | 29.05 | 1.07 |
| Split 16 | 5.22 | 8286.37 | 2.19 | 7.67 | 0.31 |
| Fed 24 | 8.38 | 1960.54 | 11.19 | 43.31 | 1.59 |
| Split 24 | 8.81 | 11335.62 | 3.22 | 11.14 | 0.46 |

Table 1: Resource Consumption Comparison of different client batch size for training of FL and SL



detection in terms of:

• CPU, Memory, Power, Delay and CO2 emission



(a) Federated Learning(b) Split LearningFig 1: A High-level Presentation of Two popular distributed learning.

Experimental Setup

- Experiment were conducted with 32 FL and SL clients:
 - 3 training setups: 10, 16 and 24 randomly picked clients contribute to training.
- South SL and FL models use a similar neural network structure. The SL model is split into two parts:

Fig 2: Power Consumption and CO2 emission of different client batch size for training FL and SL

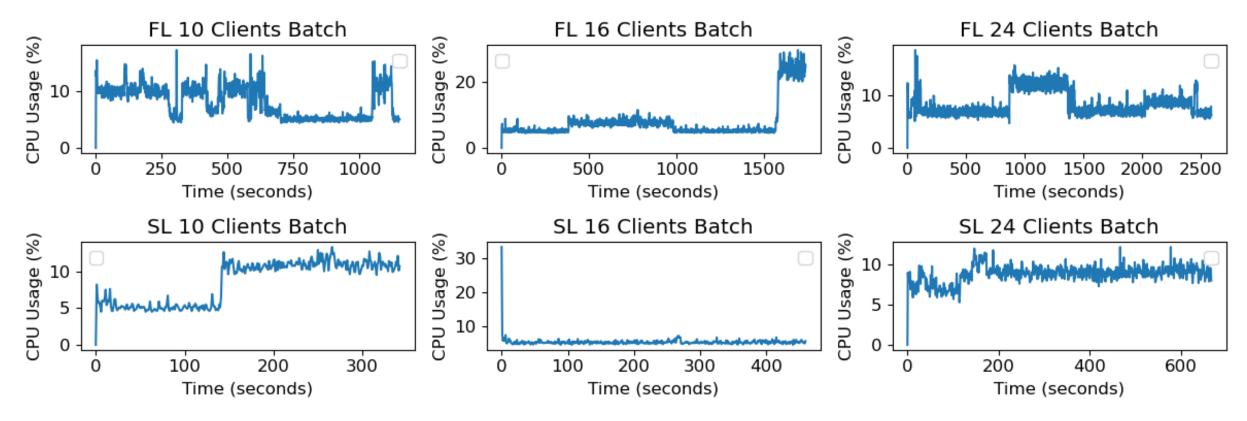


Fig 3: CPU usage of different client batch size for training of FL and SL

Takeaways

- Both FL and SL perform well with 99.6% accuracy for all DDoS detection scenarios.
- Resource consumption:
 - **CPU usage:** SL had higher CPU usage, while FL had higher peaks and variability.
- Lower part of DNN model on the client device
- Upper part the other on the server.
- The work utilized the DDoS evaluation dataset (CIC-DDoS2019) [1].

[1] I. Sharafaldin, A. H. Lashkari, S. Hakak and A. A. Ghorbani, "Developing Realistic Distributed Denial of Service (DDoS) Attack Dataset and Taxonomy," 2019 International Carnahan Conference on Security Technology (ICCST), Chennai, India, 2019, pp. 1-8, doi: 10.1109/CCST.2019.8888419.

- Memory usage: FL used 3-5.8x less memory than SL.
- **Power consumption:** SL used 3.1-3.46x less power than FL.
- **Delay:** SL was 3.4-3.9x faster than FL.
- **CO2 emission:** SL emitted 3.2-3.5 times less CO2.
- There should be adaptive security and ML selection procedures to fit ML-based security according to available resources.

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beyond the obvious

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